



## Duration

### Training:

3 weeks

### Project:

1 week

(For full time only)

## Module

Basics of 3D, Intro to Blender, 3d Modelling , Texturing & Lighting, Rigging, Animation, VFX, Dynamics & Rendering.

## Tools / software



Blender 3D

## Career Opportunities

- Animation Studios,
- TV Channels,
- Gaming companies,
- Post Production Studios

