



Duration

Training:

1 month

Project:

1 month

(For full time only)

Module

Basics of 3D, Intro to Maya, 3d Modelling , Texturing & Lighting, Rigging, Animation, VFX, Dynamics & Rendering.

Tools / software



MAYA

Career Opportunities

- Animation Studios,
- TV Channels,
- Gaming companies
- Post Production Studios

